



# The Complete Idiot's Guide to Creating a Graphic Novel, 2nd Edition

*Nat Gertler, Steve Lieber*

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# The Complete Idiot's Guide to Creating a Graphic Novel, 2nd Edition

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**The Complete Idiot's Guide to Creating a Graphic Novel, 2nd Edition** Nat Gertler, Steve Lieber  
*Graphic novel guidance from two experts in the field.*

Here is a clear, beginning-to-end guide to creating a graphic novel—from developing a concept to getting it to readers. Heavily illustrated, this book explains the tools used, demonstrates techniques, and offers tricks of the trade. Writers and illustrators alike will find it the best overall introduction to the world of graphic novels.

New edition features a larger format with expanded illustrations.

*Publishers Weekly* reports graphic novel sales in the U.S. and Canada at \$375 million in 2007, quintuple sales from 2001, while in 2008, United Press International reports graphic novel business is booming.

Well-known author in the graphic novel community, both Eisner Award nominees

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